

***FlyBy Math™* Alignment**  
**Arkansas Mathematics Curriculum Framework**

**Strand: Algebra****Standard 4: Patterns, Relations and Functions**

**Students shall recognize, describe, and develop patterns, relations and functions**

**Student Learning Expectation**

A.4.7.2  
 Identify and extend patterns in real world situations

***FlyBy Math™* Activities**

--Use tables, bar graphs, line graphs, a Cartesian coordinate system, and equations to model aircraft conflicts and predict outcomes.

**Standard 5: Algebraic Representations**

**Students shall represent and analyze mathematical situations and structures using algebraic symbols**

**Student Learning Expectation**

A.5.7.2  
 Solve simple *linear equations* using *integers* and graph on a *coordinate plane* Ex. use a T chart

***FlyBy Math™* Activities**

--Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.

--Represent distance, speed, and time relationship for constant speed cases using linear equations and a Cartesian coordinate system.

**Standard 6: Algebraic Models**

**Students shall develop and apply mathematical models to represent and understand quantitative relationships**

**Student Learning Expectation**

A.6.7.1  
 Use tables and graphs to represent *linear equations* by plotting, with and without appropriate *technology*, points in a *coordinate plane*

***FlyBy Math™* Activities**

--Represent distance, speed, and time relationship for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.

--Use tables, bar graphs, line graphs, equations, and a Cartesian coordinate system to draw conclusions.

A.6.7.2  
 Represent, with and without appropriate *technology*, *linear equations* by plotting and graphing points in the *coordinate plane* using all four *quadrants* given data in a table from a real world situation

--Represent distance, speed, and time relationship for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.

A.6.7.3  
 Create and complete a *function table (input/output)* using a given rule with two operations in real world situations

--Use tables, bar graphs, line graphs, a Cartesian coordinate system, and equations to model aircraft conflicts and predict outcomes.

**Standard 7: Analysis of Change****Students shall analyze change in various contexts****Student Learning Expectation**

A.7.7.1

Use, with and without appropriate *technology*, tables and graphs to compare and identify situations with constant or varying *rates* of change

**FlyBy Math™ Activities**

--Use tables, bar graphs, line graphs, a Cartesian coordinate system, and equations to model aircraft conflicts and predict outcomes.

--Compare airspace scenarios for both the same and different starting conditions and the same and different rates.

**Strand: Geometry****Standard 10: Coordinate Geometry****Students shall specify locations and describe spatial relationships using coordinate geometry and other representational systems****Student Learning Expectation**

G.10.7.1

Plot points in the *coordinate plane*

**FlyBy Math™ Activities**

--Plot points on a schematic of a jet route, on a vertical line graph, and on a Cartesian coordinate system to describe the motion of two airplanes and predict outcomes

**Strand: Measurement****Standard 12: Physical Attributes****Students shall use attributes and tools of measurement to describe and compare mathematical and real-world objects****Student Learning Expectation**

M.12.7.1

Understand, select and use the appropriate units and tools (metric and customary) to measure length, weight, *mass* and *volume* to the required degree of accuracy for real world problems

**FlyBy Math™ Activities**

--Calculate and measure the position and time of simulated aircraft. Represent that motion using tables, graphs, equations, and experimentation.

**Standard 13: Systems of Measurement****Students shall identify and use units, systems and processes of measurement****Student Learning Expectation**

M.13.7.1

Solve real world problems involving two or more *elapsed times*, counting forward and backward (calendar and clock)

**FlyBy Math™ Activities**

--Calculate and measure the position and time of simulated aircraft. Represent that motion using tables, graphs, equations, and experimentation.

## Strand: Data Analysis and Probability

### Standard 14: Data Representation

Students shall formulate questions that can be addressed with data and collect, organize and display

#### Student Learning Expectation

DAP.14.7.2

Explain which types of display are appropriate for various data sets (*line graph* for change over time, *circle graph* for part-to-whole comparison, *scatter plot* for trends)

#### FlyBy Math™ Activities

--Choose among tables, bar graphs, line graphs, a Cartesian coordinate system, and equations to model aircraft conflicts and predict outcomes.

--Explain and justify solutions regarding the motion of two airplanes using the results of plotting points on a schematic of a jet route, on a vertical line graph, and on a Cartesian coordinate system.

AP.14.7.3

Construct and interpret *circle graphs*, *box-and-whisker plots*, *histograms*, *scatter plots* and *double line graphs* with and without appropriate technology

--Represent distance, rate, and time data using line plots, bar graphs, and line graphs.

--Use tables, bar graphs, line graphs, equations, and a Cartesian coordinate system to draw conclusions.

### Standard 15: Data Analysis

Students shall select and use appropriate statistical methods to analyze data

#### Student Learning Expectation

DAP.15.7.1

Analyze data displays, including ways that they can be misleading

#### FlyBy Math™ Activities

--Use tables, bar graphs, line graphs, equations, and a Cartesian coordinate system to draw conclusions.

--Explain and justify solutions regarding the motion of two airplanes using the results of plotting points on a schematic of a jet route, on a vertical line graph, and on a Cartesian coordinate system.